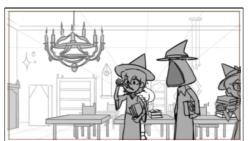


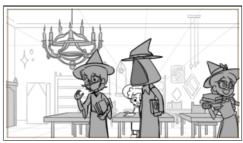




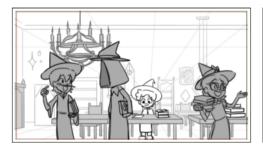
Dialog
BELL RINGING



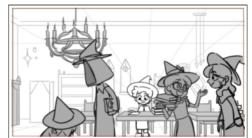
Dialog
BELL RINGING

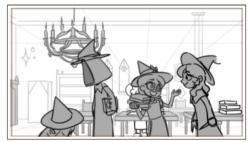


Dialog
BELL RINGING



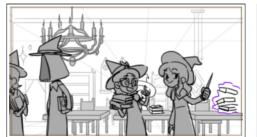


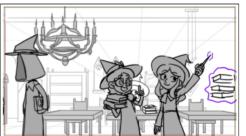


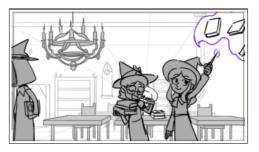


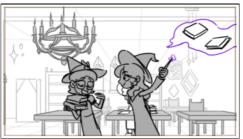






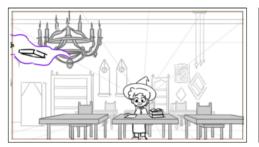
























































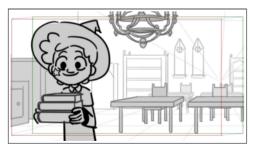


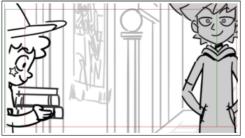






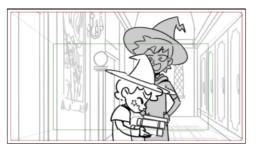












Dialog
ALARIC:
'Sup!



Dialog
ALARIC:
'Sup!



Dialog
ALARIC:
'Sup!



Dialog
ALARIC:
'Sup!



Dialog
ALARIC:
'Sup!

















Dialog
ALARIC:
Guess who's going to



Dialog
ALARIC:
Guess who's going to



Dialog
ALARIC:
the Sorcery and Antiques Market.



Dialog
ALARIC:
the Sorcery and Antiques Market.



Dialog
ALARIC:
the Sorcery and Antiques Market.



Dialog
SPARKLE SFX



Dialog
ALARIC:
Who cares if it's forbidden for
students.



Dialog
ALARIC:
Who cares if it's forbidden for
students.



Dialog
ALARIC:
Who cares if it's forbidden for
students.



Dialog
ALARIC:
They have secret tomes



Dialog
ALARIC:
They have secret tomes



Dialog
ALARIC:
They have secret tomes



Dialog
ALARIC:
and refreshments!



Dialog
ALARIC:
and refreshments!

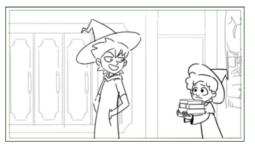




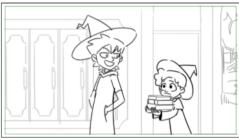
Dialog
ALARIC:
I love refreshments.



Dialog
ALARIC:
I love refreshments.

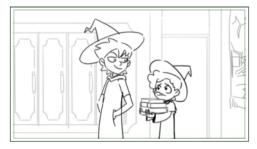


Dialog
ALARIC:
I love refreshments.



ALARIC:
I love refreshments.

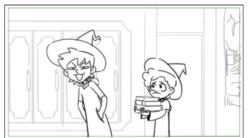
Dialog



Dialog
ALARIC:
I love refreshments.



Dialog
ALARIC:
 quietly and secrets.

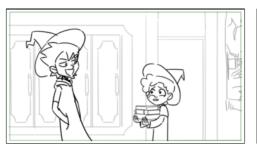


ALARIC:
quietly and secrets.

Dialog



Dialog
ALARIC:
quietly and secrets.



Dialog

ALARIC:

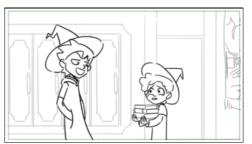
I mean, what could go wrong!



Dialog

ALARIC:

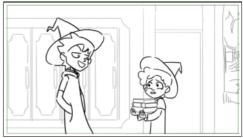
I mean, what could go wrong!



Dialog

ALARIC:

I mean, what could go wrong!



Dialog

ALARIC:

I mean, what could go wrong!



Dialog

ALARIC:

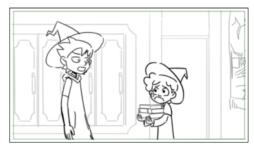
I mean, what could go wrong!



Dialog

ITHIL:

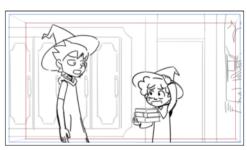
So much!



Dialog

ALARIC:

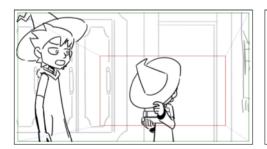
Like?



Dialog

ALARIC:

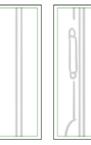
Like?



Dialog

ITHIL:

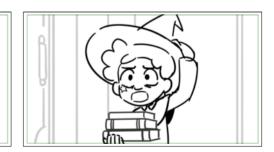
GRIMLY The end of the world.



Dialog

ITHIL:

GRIMLY The end of the world.



Dialog

ITHIL:

GRIMLY The end of the world.



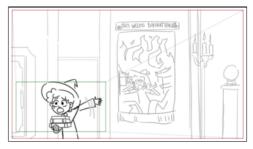
Dialog
ITHIL:
GRIMLY The end of the world.



Dialog
ITHIL:
GRIMLY The end of the world.



Dialog
ITHIL:
We literally



Dialog
ITHIL:
divined about this in class today.



Dialog
ITHIL:
divined about this in class today.



Dialog
ITHIL:
divined about this in class today.



Dialog
ITHIL:
divined about this in class today.



Dialog
ITHIL:
divined about this in class today.



Dialog
ITHIL:
divined about this in class today.



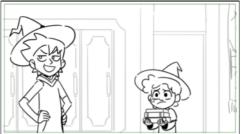
Dialog ITHIL: IT'S.



Dialog
ITHIL:
A.



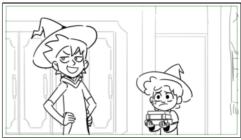
Dialog
ITHIL:
PROPHECY.



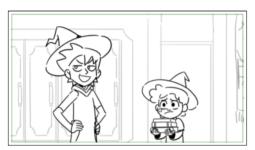
Dialog
ALARIC:
Heh



Dialog
ALARIC:
Heh



Dialog ALARIC: Heh



Dialog
ALARIC:
Prophecy, shmophecy



Dialog
ALARIC:
Prophecy, shmophecy



Dialog
ALARIC:
Prophecy, shmophecy



Dialog
ITHIL:
This is no shmophecy.



Dialog
ALARIC:

Well we have a foolproof plan to get in there.



Dialog
ALARIC:

Well we have a foolproof plan to get in there.



Dialog

ALARIC:

Well we have a foolproof plan to get in there.



Dialog

ALARIC:

Well we have a foolproof plan to get in there.



Dialog

ALARIC:

Well we have a foolproof plan to get in there.



Dialog

ALARIC:

Well we have a foolproof plan to get in there.



Dialog

ALARIC: Magic!



Dialog

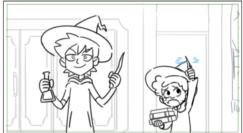
ALARIC: Magic!



Dialog ITHIL: WE!?





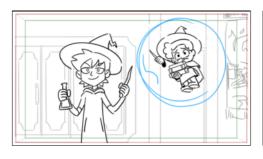


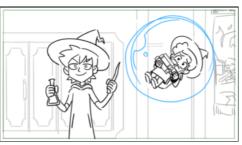














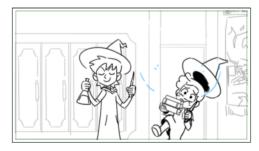










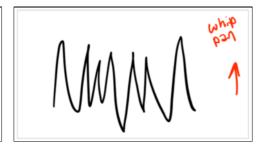


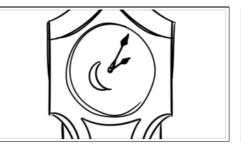


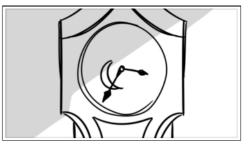


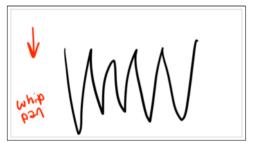


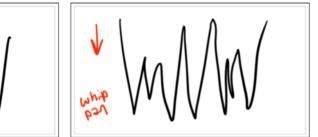




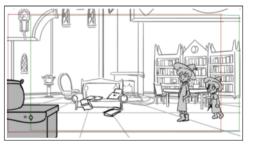


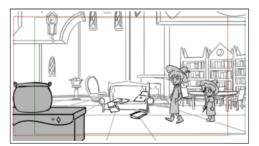








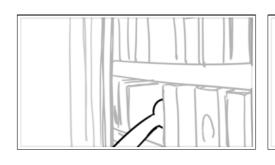


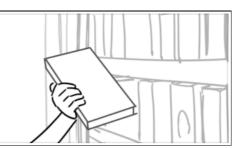


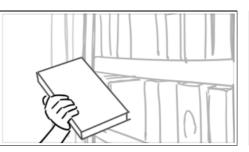




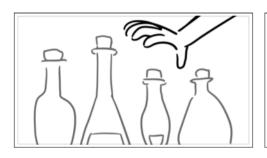




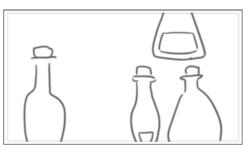


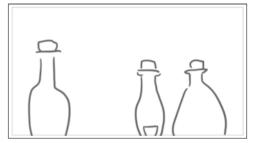






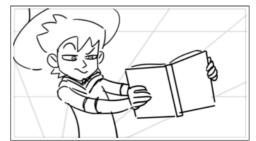




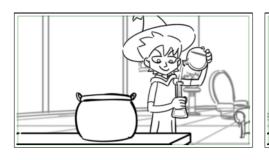




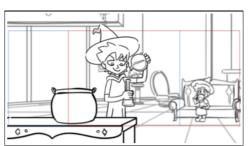












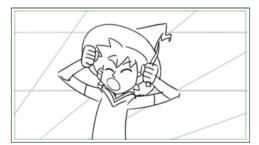










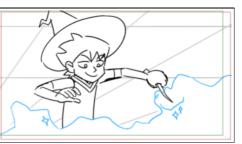


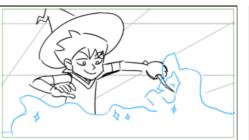
















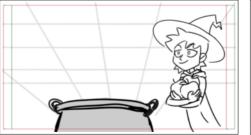


















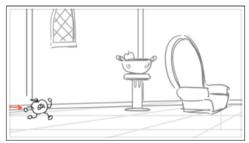








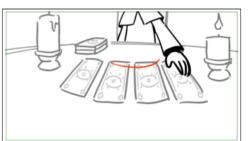




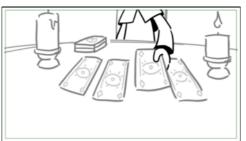






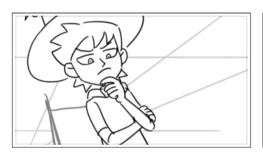


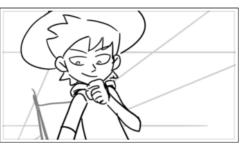


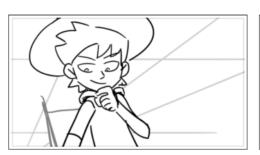




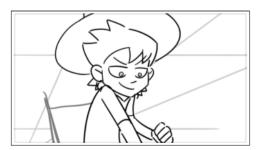
































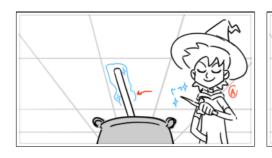




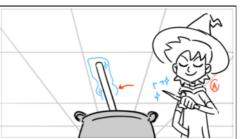




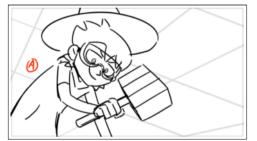








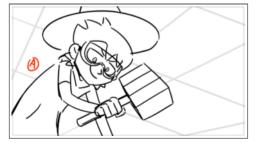












































Dialog
ALARIC:
It's complete.



Dialog
ITHIL:
I'm gonna buy a cabinet.















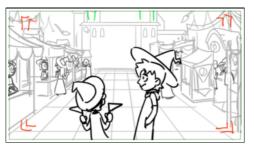
Dialog
ITHIL:
Wow!



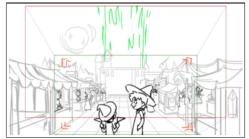
Dialog
ITHIL:
Wow!



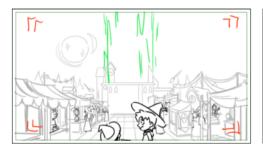


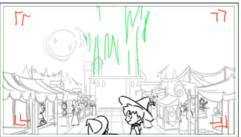




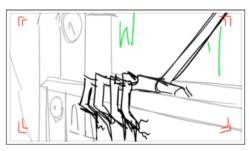


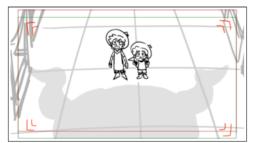
Dialog
ALARIC:
See what did I tell you-





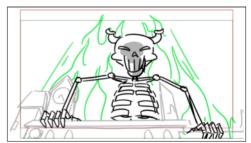














evils!!"

Dialog

GROLTH:

IT IS I, GROLTH! THE BEING OF ALL EVILS!!

Action Notes

"It is I, Grolth! The being of all



evils!!"

Dialog

GROLTH:

IT IS I, GROLTH! THE BEING OF ALL EVILS!!

Action Notes

"It is I, Grolth! The being of all

because someone here is committing"



Dialog

GROLTH:

I'VE BEEN FREED FROM MY BINDINGS BECAUSE SOMEONE HERE IS COMMITTING

Action Notes

"I've been freed from my bindings



Dialog

GROLTH:

IT IS I, GROLTH! THE BEING OF ALL EVILS!!

Action Notes

"It is I, Grolth! The being of all



Dialog

GROLTH:

IT IS I, GROLTH! THE BEING OF ALL EVILS!!

because someone here is committing"



Dialog

GROLTH:

evils!!"

I'VE BEEN FREED FROM MY BINDINGS BECAUSE SOMEONE HERE IS COMMITTING

Action Notes

"I've been freed from my bindings



Dialog

GROLTH:

I'VE BEEN FREED FROM MY BINDINGS BECAUSE SOMEONE HERE IS COMMITTING

Action Notes

"I've been freed from my bindings

because someone here is committing"



Dialog

GROLTH:

I'VE BEEN FREED FROM MY BINDINGS BECAUSE SOMEONE HERE IS COMMITTING

Action Notes

"-identity theft."



Dialog

GROLTH:

I'VE BEEN FREED FROM MY BINDINGS BECAUSE SOMEONE HERE IS COMMITTING

Action Notes

"-identity theft."



Dialog

GROLTH:

-IDENTITY THEFT.



Dialog

GROLTH:

-IDENTITY THEFT.









Dialog GROLTH: YOU.

Action Notes

"YOU."

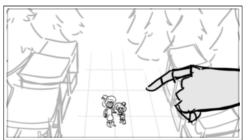


Dialog GROLTH:

YOU.

Action Notes

"YOU."





Dialog

TEACHER:
"Me?"



Dialog

GROLTH:

NO, NOT YOU, THE GUY BEHIND YOU.

Action Notes

"No, not you, the guy behind you."



Dialog

GROLTH: YOU!

Action Notes

"YOU!"



Dialog

GROLTH: YOU!



Dialog

GROLTH: YOU!







eyesight."



Dialog

GROLTH:

NO,

Action Notes

"No



Dialog

GROLTH:

NO NOT YOU EITHER SORRY,

Action Notes

"No not you either sorry,

eyesight."



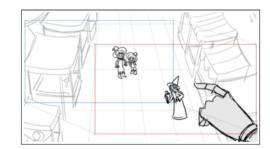
Dialog

GROLTH:

FIRES AND GRIMSTONE, CURSE MY POOR EYESIGHT.

Action Notes

"fires and grimstone, curse my poor



Dialog

GROLTH:

YYYYYYY-

Action Notes

"Yyyyyyy-"



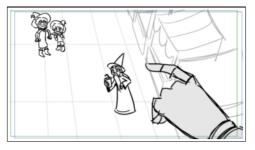
Dialog

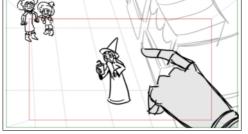
GROLTH:

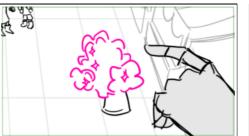
FIRES AND GRIMSTONE, CURSE MY POOR EYESIGHT.

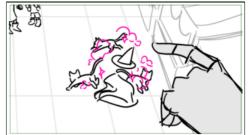
Action Notes

"fires and grimstone, curse my poor









Dialog
GROLTH:
YOU!

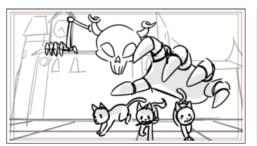
Dialog
GROLTH:
YOU!

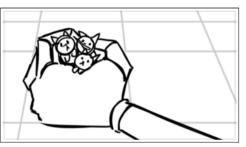


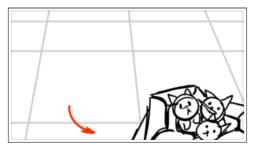
"YOU!"



















Dialog
ALARIC:

Action Notes

"Hold it!" (Ace attorney moment)

HOLD IT! (ACE ATTORNEY MOMENT)



Dialog
ALARIC:
HOLD IT! (ACE ATTORNEY MOMENT)



Dialog
ALARIC:
You can't do that. I'm part of the wizard law enforcement against all evils



Dialog
ALARIC:
You can't do that. I'm part of the
wizard law enforcement against all
evils



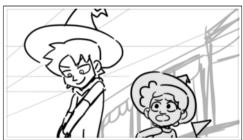
Dialog
ALARIC:
and you do not have the proper
paperwork filed to eat these people.



Dialog
ALARIC:
-er

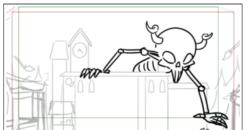


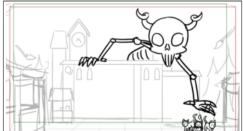
Dialog
ALARIC:
cats!

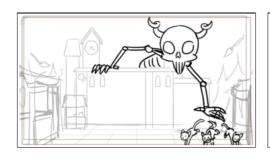


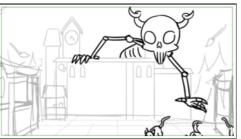


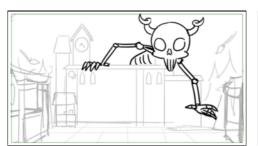




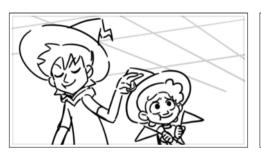


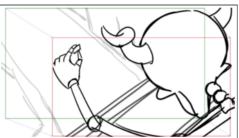


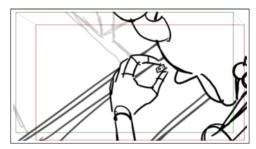








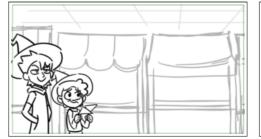


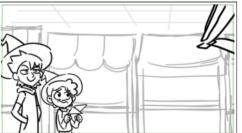


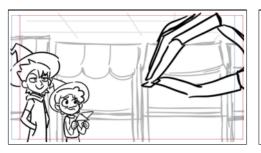


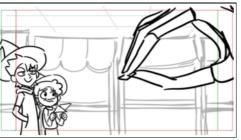






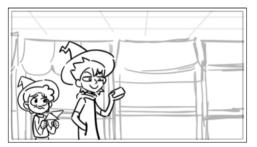


















Dialog
GROLTH:
FAIR ENOUGHHHHHH.

Action Notes

"Fair enoughhhhhh."

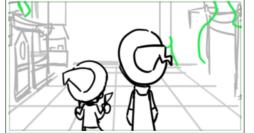
Dialog

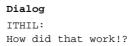
GROLTH:

FAIR ENOUGHHHHHH.











Dialog
ITHIL:
How did that work!?

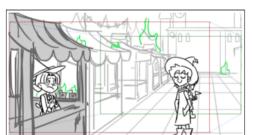








Dialog
ITHIL:
How did that work!?





Dialog
ALARIC:
Hi can I get a-



Dialog
ALARIC:
Hi can I get a-



Dialog
REFRESHMENT STAND WORKER:
Apologies sir, our kitchen caught
fire in the chaos, so all our
refreshments are burnt.



Dialog

REFRESHMENT STAND WORKER:
Apologies sir, our kitchen caught
fire in the chaos, so all our
refreshments are burnt.



Dialog

REFRESHMENT STAND WORKER:
Apologies sir, our kitchen caught
fire in the chaos, so all our
refreshments are burnt.



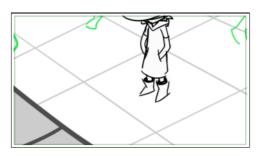
Dialog

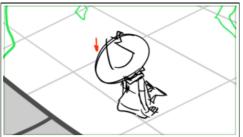
REFRESHMENT STAND WORKER:
Apologies sir, our kitchen caught
fire in the chaos, so all our
refreshments are burnt.



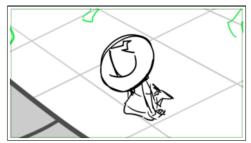
Dialog

REFRESHMENT STAND WORKER:
Apologies sir, our kitchen caught
fire in the chaos, so all our
refreshments are burnt.

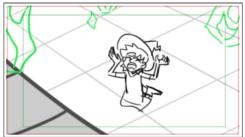






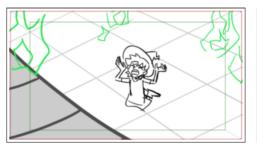


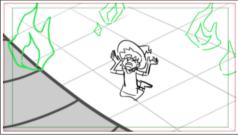






ALARIC: N0000000000





Action Notes

